Senior Projects

Spring 2016

**Individual** Weekly Report

NAME: \_\_Khoa Tran\_\_\_\_ TEAM: \_SP16-Online Card Game Simulator\_\_

Period covered by this report: From Feb 17 to Feb 23

**Describe briefly this week’s activities (if any) and estimate the amount of time devoted to each one. MAKE SURE YOU SAVE A COPY OF EACH REPORT.**

1. Research Activities \_\_\_\_0\_\_\_\_ Hours

(e.g., investigating API for xyz, searching the web for abc., …)

**Explain:**

none

2. Out of class time meeting(s) \_\_\_\_3\_\_\_\_ Hours

**Explain:**

Skype on Friday to divide jobs

3. Documentation Activities \_\_\_\_0\_\_\_ Hours (other than code documentation)

(e.g., producing requirements document, test plan documentation, project related presentation, etc.)

**Explain:**

None

4. Design Activities \_\_\_\_\_1 \_\_\_\_\_ Hours

(e.g. Producing System Architecture/Design, etc.)

**Explain:**

I was in charge of making the Menu page for our project

5. Coding Activities (including code documentation) \_\_\_\_\_2\_\_\_\_ Hours

**Explain:**

Finishing the model for Main Menu

6. Testing Activities \_\_\_\_\_\_1\_\_\_\_\_\_ Hours

**Explain:**

Testing the main Menu

7. Other Project Related Activities \_\_\_\_\_\_1\_\_\_\_\_ Hours

**Explain:**

Learning how to use the IDE on studio Gamemaker

8. Other Non-project Related Activities \_\_\_0\_\_\_\_ Hours

(e.g., reading for/preparing/**non-project related** in-class presentation/report)

**Explain:**

9. My project related planed activities for the coming week are:

Finish with the design plan and prepare for the presentation